Introduction to Phase Locked Loop (PLL)

Presentation Outline

- What is Phase Locked Loop (PLL)
- Basic PLL System
- Problem of Lock Acquisition
- Phase/Frequency Detector (PFD)
- Charge Pump PLL
- Application of PLL

What is Phase Locked Loop (PLL)

 PLL is an *Electronic Module* (Circuit) that locks the *phase* of the output to the input.

Locked Vs. Unlocked Phase



Basic PLL System

• PLL is a *feedback* system that *detects* the *phase error* $\Delta \phi$ and then *adjusts* the phase of the output.



- The Phase Detector (PD), detects $\Delta \phi$ between the output and the input through feedback system
- Voltage Control Oscillator (VCO) adjusts the phase difference

Implementation of PD

Phase Detector is an XOR gate



What is VCO ?

- VCO is a circuit module that **oscillates** at a controlled frequency ω .
- The Oscillating Frequency is controlled using Voltage V_{Control}.
 - That is why the module is called
 - Voltage Control Oscillator





$$\omega = \omega_o + K_{VCO} V_{Control}$$

 V_{control} must be in the steady state for the VCO to operate properly

Simple PLL

- Structure
 - Phase Detector (XOR) that detects the phase error $\Delta \phi$
 - Low Pass Filter (to smooth $\Delta \phi$)
 - Voltage Control Oscillator (VCO)
- Basic Idea
 - If Vi and Vout are out of phase (unlocked), then the PD module detects the error and the LPF smoothes the error signal. The control signal slows down or speeds up the VCO module; hence, the phase is corrected (locked)



Locked Condition

- Locked Condition

$$\frac{d}{dt}(\varphi_{in}-\varphi_{out})=0$$

- This implies that

$$\omega_{in} = \omega_{out}$$



Example: In the UNLOCKED State

Vi and Vout has $\Delta \phi$ at the same frequency $\omega 1$

- The phase detector must produce VI
- Hence, VCO is dynamically changing and PD is creating Vcontrol to adjust for the phase difference.
- The PLL is in the Locked state



In the UNLOCKED State

• For Simplicity and by using Fourier Series

• Let
$$V_I = V_A \cos(\omega_1 t)$$
 $V_{out} = V_B \cos(\omega_1 t + \varphi_o)$

- Due to $\Delta \phi$, PD creates V_{control}
- VCO will change

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$$\omega_{out} = \omega_1 + K_{VCO} V_{Control}$$

• The output voltage becomes

$$V_{out} = V_B \cos\left(\omega_1 t + \varphi_o - \Delta\varphi(t)\right)$$

Dynamics of Simple PLL

- PLL is a feedback system
 - PD is a gain amplifier
 - LPF be first order filter (as an example)
 - VCO is a unit step module
- The transfer function of the feedback system is given as:

$$H(s) = \frac{\Phi_{out}}{\Phi_{in}}(s) = \frac{\omega_{out}}{\omega_{in}}(s) = \frac{\omega_{n}^2}{s^2 + 2\zeta\omega_n s + \omega_n^2} \qquad H(s) = \frac{K_{PD}K_{VCO}\omega_{LPF}}{s^2 + \omega_{LPF}s + K_{PD}K_{VCO}\omega_{LPF}}$$



Transient Response to PLL

- The unit step response to second order system
 - Overdamped
 - Critically damped
 - Underdamped
- Problems with this PLL
 - Settling time Vs. ripple of Vcontor
 - Stability of the system
 - Lacks performance in ICs

$$H(s) = \frac{\Phi_{out}}{\Phi_{in}}(s) = \frac{\omega_{out}}{\omega_{in}}(s) = \frac{\omega_n^2}{s^2 + 2\varsigma\omega_n s + \omega_n^2}$$



Problem of Lock Acquisition

- When PLL is turned on, the output frequency is far from the input frequency
- It is possible that the PLL would never lock
- Modern PLL uses FREQUENCY DEDECTOR (FD) in addition to the PD.



Phase/Frequency Detector (PFD)

One Module that detects both frequency and phase differences

• This module senses the transition in A or B				
	Α	В	QA	QB
Initially	0	0	0	0
A leads B	0€ 1	0€0	0€ 1	0€0
	XX	0€ 1	1€ 0	0€ 0
	Α	В	QA	QB
Initially	0	0	0	0
B leads A	0€ 0	0€ 1	0€ 0	0€ 1
	0€1	XX	0€ 0	0€ 0
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- If A leads B, QA changes its state and QB remains unchanged
- If B leads A, QB changes its state and QA remains unchanged



Application of PLL

- Frequency Multiplications
 - The feedback loop has frequency division
 - Frequency division is implemented using a counter



Clock Skew Reduction

Buffers are used to distribute

the clock

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Embed the buffer within the loop

Application of PLL

- Clock Skew Reduction
 - Buffers are used to distribute the clock
 - Embed the buffer within the loop



Jitter Reduction